

IE170: Algorithms in Systems Engineering: Lecture 25

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Taking Stock

Last Time

- Flows

This Time

- (Cardinality) Matching
- Homework and Review

The Big Kahuna

Max-Flow Min-Cut Theorem

The following statements are equivalent

- 1 f is a maximum flow
- 2 f admits no augmenting path. (No (s, t) path in residual network)
- 3 $|f| = c(S, T)$ for some cut (S, T)



Ford-Fulkerson Algorithm

- This gave Lester Ford and Del Fulkerson an idea to find the maximum flow in a network:

FORD-FULKERSON(V, E, c, s, t)

- 1 **for** $i \leftarrow 1$ **to** n
- 2 **do** $f[u, v] \leftarrow f[v, u] \leftarrow 0$
- 3 **while** \exists augmenting path P in G_f
- 4 **do** augment f by $c_f(P)$

- Assume all capacities are integers. If they are rational numbers, scale them to be integers.



Analysis

- If the maximum flow is $|f|^*$, then (since the augmenting path must raise the flow by at least 1 on each iteration), we will require $\leq |f|^*$ iterations.
- Augmenting the flow takes $O(|E|)$
- FORD-FULKERSON runs in $O(|f|^*|E|)$
- This is **not** polynomial in the size of the input.
- If you augment flow along the path with **largest** residual capacity, one can show that at most $O(|E| \lg U)$ iterations are needed.
 - $U = \max_{(u,v) \in V \times V} c(u,v)$
- The “greedy” (maximum capacity) augmenting path algorithm runs in $O(|E|^2 \lg U)$. This is polynomial in the size of the input, but not **strongly polynomial** (It still depends on the magnitude of the “numbers” in the instance, not on the size of the instance itself).



Can We Do Better!? – Edmonds-Karp

- Instead of augmenting on an *arbitrary* augmenting path, why don't we augment flow along the **shortest** augmenting path.
- Here shortest means simply number of edges taken, so all edges have weight 1.
- Therefore shortest paths can be found just like you did in lab – with BFS
- With some heavy machinery (See book), one can show that if you only augment on shortest paths, then you have to do at most $O(|V||E|)$ augmentations of the flow
- Therefore Edmonds-Karp algorithm runs in $O(|V||E|^2)$ time.
- There are even faster algorithms, such as **push-relabel**, but we won't cover those.



Maximum Bipartite Matching

- A graph $G = (V, E)$ is **bipartite** if we can partition the vertices into $V = L \cup R$ such that all edges in E go between L and R
- A **matching** is a subset of edges $M \subseteq E$ such that for all $v \in V$, ≤ 1 edge of M is incident upon it.

Maximum Bipartite Matching

Given (undirected) bipartite graph $G = (L \cup R, E)$, find a matching M of G that contains the most edges



Applications

There are **lots** of applications of matching problems

- Airlines
 - L set of planes
 - R set of routes
 - $(u, v) \in E$ if plane u can fly route v
 - Maximize the number of routes served by planes



Solving It

- Bipartite matching is one of many problems that can be equivalently formulated (and solved) via maximum flows.
- Given $G = (L \cup R, E)$, create flow network $G' = (V', E')$
 - $V' = V \cup \{s, t\}$
 - $E' = \{(s, u) \mid u \in L\} \cup E \cup \{(v, t) \mid v \in R\}$
 - $c(u, v) = 1 \forall (u, v) \in E'$

Observations

(You can see the book for more formal proofs)

- There is a matching M in G of size $|M|$ if and only if there is an (integer-valued) flow f in G' of value $|f| = |M|$.
- Thus a maximum-matching in a bipartite graph G is the value of the maximum flow in the flow network G'



IE170 Problem Sets

- Here is a table of score distributions for the graded problem sets

Problem Set	Grader	Points	Max	Min	Avg	Median
1	Prof. L	50	47	30	41.3	41.5
2	Abhishek	90	71	16	51.25	52.5
3	Abhishek	50	41	18	29.4	29
4	Mustafa	30	27	10	19.8	23
5/6	Udom	75	47	22	37	39.5
Total		100	74.2	48.5	60.6	60.9

IE170 Points

- You have accumulated roughly 40% of your total score for IE170
 - 18% Problem Sets
 - 15% Quiz #1
 - 7% Participation

Score Distribution

≥ 85	1
$[80, 85)$	3
$[75, 80)$	2
$[70, 75)$	3
$[65, 70)$	0
$[60, 65)$	1
$[55, 60)$	1
< 55	1



IE171 Problem Sets

- Here is a table of score distributions for the graded labs. (All out of 100)

Lab	Grader	Max	Min	Avg	Median
1	Prof. L	100	100	100	100
2/3	Abhishek	98	12	47	42
4	Mustafa	108	27.5	82	97.5
5/6	Udom	100	10	65	75
Total		100.3	62.5	85.4	86.7

IE171 Average

- You have accumulated roughly 50% of your total score for IE171
- Two more labs.
- Coding Quiz (25%)
- Lowest Lab score tossed

Score Distribution

≥ 100	1
[95, 100)	2
[90, 95)	3
[85, 90)	0
[80, 85)	2
[75, 80)	2
< 75	2



Start Studying!

- Dynamic Programming (15.[1,3])
- Greedy Algorithms (16.[1,2])
- Graphs and Search (22.*)
- Spanning Trees (23.*)
- (Single Source) Shortest Paths (24.[1,2,3])
- (All Pairs) Shortest Paths (25.[1,2])
- Max Flow (26.[1,2,3])

Next Time

- Review. No Lab. But we will meet in lab for a review session for a while.
- Quiz:** April 4
- Programming Quiz:** April 23

