## Another Look at Matrix Multiplication

#### Important Notation

- If  $A \in \mathbb{R}^{m \times n}$ , then  $A_j$  is the  $j^{th}$  column, and  $a_j$  is the  $j^{th}$  row.
- If  $A \in \mathbb{R}^{m \times k}, B \in \mathbb{R}^{k \times n}$ , then  $[AB]_{ij} = a_i^T B_j$ .
- That is, you find the i, j element of the matrix AB, by taking the inner product of the  $i^{\text{th}}$  row of A with the  $j^{\text{th}}$  column of B.
- Naturally this is only defined if  $A \in \mathbb{R}^{m \times \ell}$  and  $B \in \mathbb{R}^{\ell \times n}$ , wherein also

$$[AB]_{ij} = \sum_{k=1}^{\ell} a_{ik} b_{kj}.$$



Jeff Linderoth (Lehigh University) IE170:Lecture 28 Lecture Notes 1 / 12 Jeff Linderoth (Lehigh University) IE170:Lecture 28 Lecture Notes 2 / 12 Linear Algebra Review

## Matrix Multiplication: Linear Combinations of Columns

IE170: Algorithms in Systems Engineering: Lecture 28

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April 11, 2007

• Looking at it another way, write B as its columns:

$$B = \begin{pmatrix} B_1 & B_2 \cdots B_n \end{pmatrix}$$

Then the  $j^{\text{th}}$  column of AB is  $AB_j$ , or

$$AB = A (B_1 \quad B_2 \cdots B_n) = (AB_1 \quad AB_2 \cdots AB_n)$$

so that each column of AB is a linear combination of the columns of A, and the multipliers for the linear combination are given in the column  $B_i$ 

## Matrix Multiplication: Linear Combinations of Rows

• We can also express the relationship in terms of the rows of A

$$A = \begin{pmatrix} a_1 \\ a_2 \\ \vdots \\ a_m \end{pmatrix}, AB = \begin{pmatrix} a_1B \\ a_2B \\ \vdots \\ a_mB \end{pmatrix}$$

So that the  $i^{\text{th}}$  row of AB is a linear combination of the rows of B, with the weights in the combination coming from the weights in  $a_i$ .

Another Nice Formula $(AB)^T = B^T A^T.$ 

#### Linear Algebra Review

More Definitions You Already Knew

## Some Definitions You Already Knew

Vectors {A<sub>1</sub>, A<sub>2</sub>...A<sub>n</sub>} are said to be linearly dependent if the zero vector can be written as a non-trivial linear combination of the vectors, or ∃α<sub>1</sub>, α<sub>2</sub>,..., α<sub>n</sub> not all equal to zero such that

$$\sum_{j=1}^{n} \alpha_j A_j = 0.$$

Alternatively, if A<sub>j</sub> are columns of A, then the A<sub>j</sub> are linearly dependent if Az = 0 for some z ≠ 0

Vectors {A<sub>1</sub>, A<sub>2</sub>...A<sub>n</sub>} are said to be linearly independent if the zero vector cannot be written as a non-trivial linear combination of the vectors, or

$$\sum_{j=1}^{n} \alpha_j A_j = 0 \Rightarrow \alpha_1 = \alpha_2 = \dots = \alpha_n = 0$$

Alternatively, if A<sub>j</sub> are columns of A, then the A<sub>j</sub> are linearly independent if Az = 0 → z = 0. (0 is the only solution to Az = 0).



| Jeff Linderoth (Lehigh University) | IE170:Lecture 28 |  | Lecture Notes 5 / 12 |                       | 2 Jeff Linderoth (Lehigh University) | IE170:Lecture 28 |  | Lecture Notes | 6 / 12 |
|------------------------------------|------------------|--|----------------------|-----------------------|--------------------------------------|------------------|--|---------------|--------|
| Linear Algebra Review              |                  |  |                      | Linear Algebra Review |                                      |                  |  |               |        |

## More Definitions

- The Range of a matrix  $A \in \mathbb{R}^{m \times n}$ , denoted  $\mathcal{R}(A)$  is the set of all linear combinations of the columns of A. Thus,  $\mathcal{R}(A) \subseteq \mathbb{R}^{m}$ .
- $b \in \mathcal{R}(A) \Leftrightarrow \exists x \in \mathbb{R}^n \text{ with } Ax = b$
- $\bullet\,$  The range is sometimes called the column space of A
- $\mathcal{R}(A^T) \subseteq \mathbb{R}^n$  is sometimes called the row space of A.
- Two vectors x, y are orthogonal if  $x^T y = 0$
- The set of all (*m*-dimensional) vectors orthogonal to vectors in  $\mathcal{R}(A)$  is the null space of  $A^T$
- $z \in \mathcal{N}(A^T) \Leftrightarrow A^T z = 0$
- $z^Tb = z^T(Ax) = x^TA^Tz = 0$  if  $b \in \mathcal{R}(A), z \in \mathcal{N}(A^T)$
- Likewise, the set of *n*-dimensional vectors orthogonal to the vectors in  $\mathcal{R}(A^T)$  is the null space of A

## Matrix Identities

- A square matrix  $A \in \mathbb{R}^{n \times n}$  whose columns are linearly independent is called nonsingular.
- A is nonsingular if Ax = 0 only when x = 0
- If A is nonsingular, then Ax = b has a unique solution.
  - Proof: Ax = b, Ay = b, A(x y) = 0, so x y = 0 if A is nonsingular
- For every nonsingular matrix, there exists a unique matrix  $A^{-1}$  ("A inverse") such that  $A^{-1}Ax = x \ \forall x \in \mathbb{R}^n$ , or  $AA^{-1} = I = A^{-1}A$ 
  - Uniqueness Proof: If B and C are both inverses: B = BI = B(AC) = (BA)C = C
- A square matrix whose columns all have length (norm) 1, and that are (pairwise) orthogonal is called orthogonal.
- If  $Q \in \mathbb{R}^{n \times n}$  is orthogonal then (by definition)  $Q^T Q = I$ , so then  $Q^T = Q^{-1}$ .

#### Linear Equations

• A linear equation in n variables  $x_1, \ldots, x_n$  is an equation of the form

 $a_1x_1 + a_2x_2 + \dots + a_nx_n = b$ 

where  $a_1, a_2, \ldots, a_n$  and b are constants.

- A solution to the equation is an assignment of values to the variables such that the equation is satisfied.
- Suppose we interpret the constants  $a_1, a_2, \dots a_n$  as the entries of an *n*-dimensional vector *a*.
- Let's also make a vector x out of the variables  $x_1, x_2, \ldots, x_n$ .
- Then we can rewire the above equation as simply  $a^T x = b$ .



## Systems of Linear Equations

- Suppose we are given a set of *n* variables whose values must satisfy more than one equation.
- In this case, we have a system of equations, such as

$$a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1 \tag{1}$$

$$a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2 \tag{2}$$

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$$a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n = b_m$$
 (4)

where  $a_{ij}$  is a constant for all  $1 \le i \le m$  and  $1 \le j \le n$  and  $b_1, \ldots, b_m$  are constants.

• As before, a solution to this system of equations is an assignment values to the variables such that all equations are satisfied.

| Jeff Linderoth (Lehigh University) | IE170:Lecture 28 | Lecture Notes 9 / 12 | Jeff Linderoth (Lehigh University) | IE170:Lecture 28      |  | Lecture Notes | 10 / 12 |
|------------------------------------|------------------|----------------------|------------------------------------|-----------------------|--|---------------|---------|
| Linear Algebra Review              |                  |                      |                                    | Linear Algebra Review |  |               |         |
|                                    |                  |                      |                                    |                       |  |               |         |

## Matrix Notation

- Now we can interpret the constants  $a_{ij}$  as the entries of a matrix A and the constants  $b_1, \ldots, b_m$  as the entries of a vector b.
- Interpreting the variables  $x_1, \ldots, x_n$  as a vector, we can again write the system of equation simply as Ax = b.
- From our previous discussion, we know that the system of equations Ax = b has a unique solution if and only if the matrix A is square and invertible, (if the columns  $A_i$  are linearly independent).
- From now on, we will consider only such systems.
- How do we solve a systems of equations?

## Special Matrices

- A square matrix D is diagonal if  $d_{ij} = 0$  whenever  $i \neq j$ .
- A square matrix L is lower triangular if  $l_{ij} = 0$  whenever j > i.
- A square matrix U is upper triangular if  $u_{ij} = 0$  whenever j < i.
- A square matrix P is a permutation matrix if there is a single 1 in each row and column.
- The identity matrix, usually denoted *I* is a diagonal matrix that is also a permutation matrix.
- What effect does (right)-multiplying by a permutation matrix have?
- What effect does (left)-multiplying by a permutation matrix have?



## The LUP Decomposition

## Using the LUP Decomposition

 $\bullet$  Let's suppose that we are able to find three  $n\times n$  matrices L, U, and P such that

$$PA = LU$$

where

- $\bullet~L$  is upper triangular.
- $\bullet~U$  is lower triangular with 1's on the diagonal.
- *P* is a permutation matrix.
- This is called an LUP decomposition of A.
- How could use such a decomposition to solve the system Ax = b?

- Once we have an LUP decomposition, we can use it to easily solve the system Ax = b.
- Note that the system PAx = Pb is equivalent to the original system, which is then equivalent to LUx = Pb.
- We can solve the system in two steps:
  - First solve the system Ly = Pb (forward substitution).
  - Then solve the system Ux = y (backward substitution).



| Jeff Linderoth (Lehigh University) | IE170:Lecture 28 | Lecture Notes | 13 / 12 | Jeff Linderoth (Lehigh University) | IE170:Lecture 28 |  | Lecture Notes | 14 / 12 |
|------------------------------------|------------------|---------------|---------|------------------------------------|------------------|--|---------------|---------|
| Linear Algebra Review              |                  |               |         | Linear Algebra Review              |                  |  |               |         |
|                                    |                  |               |         |                                    |                  |  |               |         |

# How Does This Help Us

- First, let's convince ourselves that Pb is really nothing more than a "permuted" version of b.
- Typically permutation matrices P are (compactly) represented by an array  $\pi[1,\ldots,n].$
- $\pi[i] = 1 \Rightarrow P_{i,\pi[i]} = 1, P_{ij} = 0 \forall j \neq \pi[i]$
- Recall: left multiply just takes linear combinations of the rows.
  - PA has (i, j) entry of  $a_{\pi[i], j}$  and Pb has  $b_{\pi[i]}$  in the  $i^{\text{th}}$  position.
- You will see (28.1-5) that PA is A with rows permuted, and AP is A with columns permuted

$$\begin{array}{rclrcrcrcrcrc} y_1 & = & b_{\pi[1]} \\ l_{21}y_1 & + & y_2 & + & \cdots & = & b_{\pi[2]} \\ l_{n1}y_1 & + & l_{n2}y_2 & + & l_{n3}y_3 + & + & \cdots & = & b_{\pi[n]} \end{array}$$

• Just substitute forward into:

$$y_i = b_{\pi[i]} - \sum_{j=1}^{i-1} l_{ij} y_j$$

IE170:Lecture 28



#### Finding the LU Decomposition

- Let's assume for now that P = I and concentrate on finding L and U.
- We can find the these two matrices using a procedure similar to Gaussian elimination.
- In fact, we will implement the algorithm recursively.
- First we'll divide the matrix A into four pieces:

$$A = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nn} \end{bmatrix}$$

$$= \begin{bmatrix} a_{11} & w^{T} \\ v & A' \end{bmatrix}$$
(5)

• Next, we'll use use row operations to change v into the zero vector and record the operations in another matrix.

Linear Algebra Review

Breaking up A





## Finding the LU Decomposition (cont.)

• By simple multiplication, you can verify the following factorization of *A*:

$$A = \begin{bmatrix} a_{11} & w^T \\ v & A' \end{bmatrix}$$
(7)

$$= \begin{bmatrix} 1 & 0 \\ v/a_{11} & I \end{bmatrix} \begin{bmatrix} a_{11} & w^T \\ 0 & A' - vw^T/a_{11} \end{bmatrix}$$
(8)

- We can show that if A is nonsingular, then so is  $A' vw^T/a_{11}$ .
- So we can recursively call the method to factor the  $(n-1) \times (n-1)$  matrix  $A' vw^T/a_{11}$ .
- Applying this recursion n times yields the desired factorization

## Finding the LU Decomposition (cont.)

• To see how to get the factorization from the recursive application of the algorithm, we have the following.

$$A = \begin{bmatrix} 1 & 0 \\ v/a_{11} & I \end{bmatrix} \begin{bmatrix} a_{11} & w^T \\ 0 & A' - vw^T/a_{11} \end{bmatrix}$$
(9)

$$= \begin{bmatrix} 1 & 0 \\ v/a_{11} & I \end{bmatrix} \begin{bmatrix} a_{11} & w^{I} \\ 0 & L'U' \end{bmatrix}$$
(10)

$$= \begin{bmatrix} 1 & 0 \\ v/a_{11} & L' \end{bmatrix} \begin{bmatrix} a_{11} & w^T \\ 0 & U' \end{bmatrix}$$
(11)

- This shows how to obtain the factorization recursively.
- This can also be done iteratively and "in place."

#### Finding the LUP Decomposition

- The element  $a_{11}$  is called the pivot element.
- Note that the above decomposition method fails whenever the pivot element is zero.
- In this case, we can permute the rows of A to obtain a new pivot element.
- In fact, for numerical stability, it is desirable to have the pivot element be as large as possible in absolute value.
- If no nonzero pivot is available, A is singular.
- This leads to the following modified factorization.

$$QA = \begin{bmatrix} a_{k1} & w^T \\ v & A' \end{bmatrix}$$
(12)  
$$= \begin{bmatrix} 1 & 0 \\ v/a_{k1} & I \end{bmatrix} \begin{bmatrix} a_{k1} & w^T \\ 0 & A' - vw^T/a_{k1} \end{bmatrix}$$

#### Linear Algebra Review

## Finding the LUP Decomposition (cont.)

• As before, we obtain L', U', and P' and we get

$$PA = \begin{bmatrix} 1 & 0 \\ 0 & P' \end{bmatrix} QA \tag{14}$$

$$= \begin{bmatrix} 1 & 0 \\ 0 & P' \end{bmatrix} \begin{bmatrix} 1 & 0 \\ v/a_{k1} & I \end{bmatrix} \begin{bmatrix} a_{k1} & w^T \\ 0 & A' - vw^T/a_{k1} \end{bmatrix}$$
(15)

$$= \begin{bmatrix} 1 & 0 \\ P'v/a_{k1} & I \end{bmatrix} \begin{bmatrix} a_{k1} & w \\ 0 & P'(A' - vw^T/a_{k1}) \end{bmatrix}$$
(16)

$$= \begin{bmatrix} 1 & 0 \\ P'v/a_{k1} & I \end{bmatrix} \begin{bmatrix} a_{k1} & w \\ 0 & L'U' \end{bmatrix}$$
(17)

$$= \begin{bmatrix} 1 & 0 \\ P'v/a_{k1} & L' \end{bmatrix} \begin{bmatrix} a_{k1} & w^T \\ 0 & U' \end{bmatrix}$$
(18)

• What is the running time of finding the LUP decomposition?

Jeff Linderoth (Lehigh University) IE170:Lecture 28 Lecture Notes 21 / 12 Jeff Linderoth (Lehigh University) IE170:Lecture 28 Lecture Notes 22 / 12 Linear Algebra Review

## Using the LUP Decomposition

- Note that finding the decomposition has the same running time as Gaussian elimination.
- The decomposition can be stored in almost the same space as the original matrix.
- Once we have an LUP decomposition, we can solve Ax = b with various right hand sides in time  $\Theta(n^2)$ .

