# IE418: Integer Programming 

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## Today's Outline

- About this class
- About me
- Say Cheese
- Quiz Number 0
- Integer Programs
- Why would you possibly care?
- First Definitions
- Modeling: Our first integer programs


## Class Overview

- Meeting Times: Monday-Wednesday 5:30-6:50
- Office Hours:
- Monday 8AM-9AM
- Wednesday 7-8PM
- By Appointment (8-4879).
- Course HomePage:
- http://www.lehigh.edu/~jtl3/teaching/ie418
- I will try to post (draft) outlines of lecture notes there before class.
- Syllabus dates are more than somewhat tentative

What
Getting to Know You.

## Course Details

- Learning is better if you participate.
- I will call on you during class.
- Sitting in or Auditing
- Six or Seven Problem Sets
- Can work (and writeup) in groups of two.
- The lowest score will count only $50 \%$ as much as the others in determining your homework average score.
- Don't be late! $10 \%$ Grade penalty for every late day.
- Most problem sets consist of computational assignment, so if you are computer illerate, you may want to pair with someone who is not.
- Mid Term Exam
- Planning an in-class exam
- Final Exam
- Planning a take-home exam


## Grading

- I don't view grades in (elective) graduate courses as very important.
- You should be here because you want to be here, and you should learn because you want to learn.
- Nevertheless, they make me assign grades. Therefore...
- 50\% Problem Sets
- $20 \%$ Mid Term Exam
- 30\% Final Exam

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## IE418 Integer Programming

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## Course Topics

## Module \#1: IP Basics

- Modeling
- Modeling problems with integer decision variables
- Formulating and solving MIPS with an AML
- Branch-and-Bound
- The very basics of the "workhorse" algorithm for solving IPs
- Software for IP


## Module \#2: IP Theory

- Complexity Theory
- What makes a problem "hard" or "easy"
- The complexity classes $\mathcal{P}$, and $\mathcal{N} \mathcal{P}$, and $\mathcal{N} \mathcal{P}$-completeness
- Polyhedral Theory
- Dimension, facets, polarity, and the equivalence of separation and optimization.


## Course Topics (2)

## Module \#3: Branching-Based Algorithms

- Preprocessing and Probing
- Cutting Planes and lifting
- Branching and Node Selection Rules


## Module \#4: Advanced Topics

- Lagrangian Relaxations, Bender's Decomposition, Branch-and-Price.
- Primal and Lattice-Based methods

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## Course Objectives

(1) Be able to read, digest, and understand scholarly journal articles on integer programming.
(2) Become acquainted with "off the shelf" solvers for integer programs, learn what the algorithmic parameters mean, how to tune them for improved performance, and how to customize them for specialized algorithms.
(3) Understand how integer variables are used for formulating complex mathematical models, and in particular, what makes one valid model "better" than another.
(4) Know the basic concepts of complexity theory, to be able to understand the difference between an "easy" problem and a "hard" problem.

## Course Objectives

(5) Absorb basic polyhedral theory, and use this theory to describe properties of polyhedra arising from integer programs.
(6) Understand the theory of valid inequalities and the lifting of valid inequalities.
(7) Learn different classes of valid inequalities used in commercial solvers and also problem specific classes of valid inequalities.
(8) Understand decomposition-based (problem specific) techniques for large-scale problems.

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## Great Expectations

## am expected to..

- Teach
- Be at my office hours
- Give you feedback on how you are doing in a timely fashion


## You are expected to..

- Learn
- Attend lectures and participate
- Do the problem sets
- Not be rude, if possible.
- Sleeping
- Cell Phones
- Leaving in the middle of lecture


## About me...



- B.S. (G.E.), UIUC, 1992.
- M.S., OR, GA Tech, 1994.
- Ph.D., Optimization, GA Tech, 1998
- 1998-2000 : MCS, ANL
- 2000-2002 : Axioma, Inc.
- Research Areas: Large Scale Optimization, High Performance Computing.
- Married. One child, Jacob, born $10 / 28 / 02$. He is awesome.
- Hobbies: Golf, Stochastic Programming, Chess.

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## Picture Time



## Programming? I Hate Programming!

## Question

What does "Programming" mean in "Mathematical Programming", "Linear Programming", "Stochastic Programming", "Integer Programming"?

## Answer

## Planning

- Mathematical Programming (Optimization) is about decision making.
- Integer Programming is about decision making with integers.
- More precisely, decision making in which some of the decisions make take only certain integer values.

$$
\begin{aligned}
\text { Jeff Linderoth } & \text { IE418 Integer Programming } \\
\text { Couse Details } & \text { Definitions } \\
\text { Motivation for IP } & \text { Mathematical Details } \\
\text { Integer Programs } & \text { Types of Integer Programs }
\end{aligned}
$$

## Programming With Integers?!?!??!

- Why in the heck would we ever want to program with integers?
- If the variable is associated with a physical entity that is indivisible, then it must be integer.
- Number of airplanes to produce
- Number of ears of corn in the state of Illinois to harvest in the month of October.
- How are these two decisions different?
- The point here is that sometimes a continuous approximation to the discrete (integer) decision is accurate enough for practical purposes.


## IMPORTANT Programming with Integers

- We can use 0-1 (binary) variables for a variety of purposes.
- Modeling yes/no decisions.
- Enforcing disjunctions.
- Enforcing logical conditions.
- Modeling fixed costs.
- Modeling piecewise linear functions.
- In most of these cases the continuous approximation to the discrete decision is not accurate enough for practical purposes.
- Before we get to specific modeling instance, let's look at the general model...


## (Linear) Mixed-Integer Programming Problem: (MIP)

$$
\max \left\{c^{T} x+h^{T} y \mid A x+G y \leq b, x \in \mathbb{Z}_{+}^{n}, y \in \mathbb{R}_{+}^{p}\right\}
$$

- Instance: $c \in \mathbb{R}^{n}, h \in \mathbb{R}^{p}, A \in \mathbb{R}^{m \times n}, G \in \mathbb{R}^{m \times p}$


## - MATH NOTATION QUIZ

- What the heck is $\mathbb{R}_{+}^{p}$ ?
- What the heck is $\mathcal{Z}_{+}^{n}$ ?
- $\in$ ?


## General Comments

- Note that the textbook considers maximization problems by default.
- Many people (myself included) often consider minimization as the default, so be ready to be confused
- One further assumption we will make, and never mention again, is that the input data is rational. e.g. $\left(c \in \mathbb{Q}^{n}\right)$
- This is an important assumption since with irrational data, certain "intuitive" results no longer hold.
- A computer can only understand rational data anyway, so this is not an unreasonable assumption.
- Note that you implicitly assumed this in your linear programming course anyway!

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## How Hard is Integer Programming?

- Solving general integer programs can be much more difficult than solving linear programs.
- This is more than just an empirical statement
- There is a whole theory surrounding it
- You will learn some of the gory details
- Solving the associated linear programming relaxation results in an upper bound on the optimal solution to the MIP.
- Rounding to a feasible integer solution may be difficult or impossible
- The optimal solution to the LP relaxation can be arbitrarily far away from the optimal solution to the MIP.


## Integer Programming Classes

- We call the problem mixed integer programming due to the presence of continuous variables
- In some problems $x$ are allowed to take on values only 0 or 1
- Such variables are called binary.
- Integer programs involving only binary variables are called binary integer programs (BIPs). $\left(x \in \mathbb{B}^{n}\right)$
- Pure Integer Programming
- $G, h, y$ not present: $\max \left\{c^{T} x \mid A x \leq b, x \in \mathbb{Z}_{+}^{n}\right\}$
- Mixed 0-1 Programming
- $x \in \mathcal{B}^{n} . G, h, y$ present: $\max \left\{c^{T} x+h^{T} y \mid A x+G y \leq b, x \in \mathbb{B}_{+}^{n}, y \in \mathbb{R}_{+}^{p}\right\}$
- Linear Programming(!)
- $c, A, x$ not present: $\max \left\{h^{T} y \mid G y \leq b, y \in \mathbb{R}_{+}^{p}\right\}$

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## Combinatorial Optimization

- A combinatorial optimization problem $C P=(N, \mathcal{F})$ consists of
- A finite ground set $N$,
- A set $\mathcal{F} \subseteq 2^{N}$ of feasible solutions
- Costs $c_{j} \forall j \in N$
- The cost of $F \in \mathcal{F}$ is $c(F)=\sum_{j \in F} c_{j}$.
- The combinatorial optimization problem is then

$$
\max \{c(F): F \in \mathcal{F}\}
$$

- Many COPs can be written as BIPs or MIPs.
- We'll see an example soon...


## The Knapsack Problem

- A burglar has a knapsack of size $b$. He breaks into a store that carries a set of items $N$. Each item has profit $c_{j}$ and size $a_{j}$.
- What items should the burglar select in order to optimize his heist?

$$
\begin{gathered}
x_{j}= \begin{cases}1 & \text { Item } j \text { goes in the knapsack } \\
0 & \text { Otherwise }\end{cases} \\
z_{\text {HEIST }}=\max \left\{\sum_{j \in N} c_{j} x_{j}: \sum_{j \in N} a_{j} x_{j} \leq b, x_{j} \in\{0,1\} \forall j \in N\right\} .
\end{gathered}
$$

- Integer Knapsack Problem:

$$
z_{\mathrm{HEIST}}=\max \left\{\sum_{j \in N} c_{j} x_{j}: \sum_{j \in N} a_{j} x_{j} \leq b, x_{j} \in \mathbb{Z}_{+} \forall j \in N\right\}
$$

## Fall into the...

- Given $m$ machines and $n$ jobs, find a least cost assignment of jobs to machines not exceeding the machine capacities
- Each job $j$ requires $a_{i j}$ units of machine $i$ 's capacity $b_{i}$

$$
\begin{aligned}
\min z & \equiv \sum_{i=1}^{m} \sum_{j=1}^{n} c_{i j} x_{i j} \\
\text { s.t. } \sum_{j=1}^{n} a_{i j} x_{i j} & \leq b_{i} \quad \forall i \quad \text { (Machine Capacity) } \\
\sum_{i=1}^{m} x_{i j} & =1 \quad \forall j \quad \text { (Assign all jobs) } \\
x_{i j} & \in\{0,1\} \quad \forall i, j
\end{aligned}
$$

## Modeling Dependent Decisions

- We can also use binary variables to enforce the condition that a certain action can only be taken if some other action is also taken.
- Suppose $x$ and $y$ are variables representing whether or not to take certain actions.
- The constraint $x \leq y$ says "only take action $x$ if action $y$ is also taken"
- Uncapacitated facility location.
- Set of facilities $J$, Set of customers $I$. Which facilities should be opened in order to meet customer demand at minimum cost?

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UFL

- $x_{j}=1$ : If and only if we open facility $j$
- $y_{i j}$ : Fraction of customer $j$ 's demand satisfied by facility $i$


$$
\begin{align*}
& \min \sum_{j \in J} c_{j} x_{j}+\sum_{i \in I} \sum_{j \in J} f_{i j} y_{i j} \\
& \sum_{j \in N} y_{i j}=1 \quad \forall i \in I \\
& \sum_{i \in I} y_{i j} \leq x_{j} \quad \forall j \in J  \tag{1}\\
& x_{j} \in\{0,1\} \quad \forall j \in J  \tag{2}\\
& y_{i j} \geq 0 \quad \forall i \in I, \forall j \in J \tag{3}
\end{align*}
$$

## Selecting from a Set

- We can use constraints of the form $\sum_{j \in T} x_{j} \geq 1$ to represent that at least one item should be chosen from a set $T$.
- Similarly, we can also model that at most one or exactly one item should be chosen.
- Example: Set covering problem
- If $A$ in a 0-1 matrix, then a set covering problem is any problem of the form

$$
\begin{array}{cl}
\min & c^{T} x \\
\text { s.t. } & A x \geq e^{1} \\
& x_{j} \in\{0,1\} \quad \forall j
\end{array}
$$

- Set Packing: $A x \leq e$
- Set Partitioning: $A x=e$
${ }^{1}$ It is common to denote the vector of 1 's as $e$

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## COP-Set \{Covering, Packing, Partitioning\}

- A combinatorial optimization problem
$C P=(N, \mathcal{F})$
consists of
- A finite ground set $N$,
- A set $\mathcal{F} \subseteq 2^{N}$ of feasible solutions, and
- A cost function c
- Each row of $A$ represents an item from $N$
- Each column $A_{j}$ represents a subset $N_{j} \in \mathcal{F}$ of the items.
- Each variable $x_{j}$ represents selecting subset $N_{j}$.
- The constraints say that
$\cup_{\left\{j \mid x_{j}=1\right\}} N_{j}=N$.
- In other words, each item must appear in at least one selected subset.


## Vehicle Routing



|  | $x_{1}$ | $x_{2}$ | $x_{3}$ | $\cdots$ |  |
| :--- | :---: | :---: | :---: | :---: | :---: |
| Customer 1: | 1 | 0 | 0 | $\vdots$ | $=1$ |
| Customer 2: | 0 | 1 | 0 | $\vdots$ | $=1$ |
| Customer $3:$ | 0 | 1 | 1 | $\vdots$ | $=1$ |
| Customer 4: | 0 | 1 | 0 | $\vdots$ | $=1$ |
| Customer 5: | 1 | 0 | 1 | $\vdots$ | $=1$ |

- This is a very flexible modeling trick
- You can list all feasible routes, allowing you to handle "weird" constraints like time windows, strange precedence rules, nonlinear

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The Farmer's Daughter

- This is The Most Famous Problem in Combinatorial Optimization!
- A traveling salesman must visit all his cities at minimum cost.

$$
\min \sum_{i \in N} \sum_{j \in N} c_{i j} x_{i j}
$$

- Given directed (complete) graph with node set $N$
- Costs $c_{i j}$ of traveling from city $i$ to city $j$
- $x_{i j}=1$ if and only if salesman goes from city $i$ to city $j$

$$
\begin{aligned}
& \sum_{i \in N} x_{i j}=1 \quad \forall j \in N \\
& \sum_{j \in N} x_{i j}=1 \quad \forall i \in N
\end{aligned}
$$

Subtour elimination constraint:

$$
\sum_{i \in S} \sum_{j \notin S} x_{i j} \geq 1 \quad \forall S \subseteq N, 2 \leq|S| \leq|N|-2(\underset{y}{*} \mid
$$

## TSP Trivia Time!

- Historically, this was the first problem on which "branch and cut" was performed (by Dantzig, Fulkerson, and Johnson).


## 101851798816724304313422284420468908052573419683296

 8125318070224677190649881668353091698688.- Is this...
a) The number of times an undergraduate student asked me where room 355 was this week?
b) The number of subatomic particles in the universe?
c) The number of subtour elimination constraints when $|N|=299$.
d) All of the above?
e) None of the above?

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## Answer Time

- The answer is (e). (a)-(c) are all too small (as far as I know) $:-$ ). (It is (c), for $|N|=300$ ).
- "Exponential" is really big.
- Yet people have solved TSP's with $|N|>16,000$ !
- You will learn how to solve these problems too!
- The "trick" is to only add the subset of constraints that are necessary to prove optimality.


## Modeling a Restricted Set of Values

- We may want variable $x$ to only take on values in the set $\left\{a_{1}, \ldots, a_{m}\right\}$.
- We introduce $m$ binary variables $y_{j}, j=1, \ldots, m$ and the constraints

$$
\begin{array}{r}
x=\sum_{j=1}^{m} a_{j} y_{j} \\
\sum_{j=1}^{m} y_{j}=1 \\
y_{j} \in\{0,1\}
\end{array}
$$

- This is called a special ordered set (SOS) of variables.

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## Example—Building a warehouse

- Suppose we are modeling a facility location problem in which we must decide on the size of a warehouse to build.
- The choices of sizes and their associated cost are shown below:

| Size | Cost |
| :---: | :---: |
| 10 | 100 |
| 20 | 180 |
| 40 | 320 |
| 60 | 450 |
| 80 | 600 |

Warehouse sizes and costs

## Warehouse Modeling

- Using binary decision variables $x_{1}, x_{2}, \ldots, x_{5}$, we can model the cost of building the warehouse as

$$
\text { COST } \equiv 100 x_{1}+180 x_{2}+320 x_{3}+450 x_{4}+600 x_{5}
$$

The warehouse will have size

$$
\text { SIZE } \equiv 10 x_{1}+20 x_{2}+40 x_{3}+60 x_{4}+80 x_{5}
$$

and we have the SOS constraint

$$
x_{1}+x_{2}+x_{3}+x_{4}+x_{5}=1
$$

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## Piecewise Linear Cost Functions

- We can use binary variables to model arbitrary piecewise linear cost functions.
- The function is specified by ordered pairs $\left(a_{i}, f\left(a_{i}\right)\right)$ and we wish to evaluate $f(x)$
- We have a binary variable $y_{i}$, which indicates whether $a_{i} \leq x \leq a_{i+1}$.
- To evaluate the function, we will take linear combinations $\sum_{i=1}^{k} \lambda_{i} f\left(a_{i}\right)$ of the given functions values.
- This only works if the only two nonzero $\lambda_{i}^{\prime} s$ are the ones corresponding to the endpoints of the interval in which $x$ lies.


## Minimizing Piecewise Linear Cost Functions

- The following formulation minimizes the function.

$$
\begin{array}{ll}
\min & \sum_{i=1}^{k} \lambda_{i} f\left(a_{i}\right) \\
\text { s.t. } & \sum_{i=1}^{k} \lambda_{i}=1, \\
& \lambda_{1} \leq y_{1}, \\
& \lambda_{i} \leq y_{i-1}+y_{i}, \quad i \in[2 . . k-1], \\
& \lambda_{k} \leq y_{k-1}, \\
& \sum_{i=1}^{k-1} y_{i}=1, \\
& \lambda_{i} \geq 0, \\
& y_{i} \in\{0,1\} .
\end{array}
$$

- The key is that if $y_{j}=1$, then $\lambda_{i}=0, \forall i \neq j, j+1$.

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## SOS2

- A "better" formulation involves the use of special ordered sets of type 2
- SOS2 : A set of variables of which at most two can be positive. If two are positive, they must be adjacent in the set.

$$
\begin{array}{ll}
\min & \sum_{i=1}^{k} \lambda_{i} f\left(a_{i}\right) \\
\text { s.t. } & \sum_{i=1}^{k} \lambda_{i}=1, \\
& \lambda_{i} \geq 0 \\
& \left\{\lambda_{1}, \lambda_{2}, \ldots, \lambda_{k}\right\} \quad \text { SOS2 }
\end{array}
$$

- The adjacency conditions of SOS2 are enforced by the solution algorithm
- (All) commercial solvers allow you to specify SOS2


## Modeling Disjunctive Constraints

- We are given two constraints $a^{T} x \geq b$ and $c^{T} x \geq d$ with nonnegative coefficients.
- Instead of insisting both constraints be satisfied, we want at least one of the two constraints to be satisfied.
- To model this, we define a binary variable $y$ and impose

$$
\begin{aligned}
a^{T} x & \geq y b \\
c^{T} x & \geq(1-y) d \\
y & \in\{0,1\}
\end{aligned}
$$

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## Modeling Disjunctive Constraints

- More generally, we can impose that exactly $k$ out of $m$ constraints be satisfied with

$$
\begin{aligned}
\left(a_{i}^{\prime}\right)^{T} x & \geq b_{i} y_{i}, \quad i \in[1 . . m] \\
\sum_{i=1}^{m} y_{i} & \geq k, \\
y_{i} & \in\{0,1\}
\end{aligned}
$$

## The Bag of Tricks



- Indicator variables (Positivity of variables)
- Limiting the Number of Positive Variables
- "Fixed Charge" problems
- Minimum production level
- Indicator variables (Validity of constraints)
- Either-or
- If-then
- $k$ out of $n$

- Special Ordered Sets
- Nonconvex regions
- Economies of Scale
- Discrete Capacity Extensions
- Maximax or Minimin


## The Slide of Tricks. Indicator Variables...

- $\delta=1 \Rightarrow \sum_{j \in N} a_{j} x_{j} \leq b$
- $\sum_{j \in N} a_{j} x_{j}+M \delta \leq M+b$
- $\sum_{j \in N} a_{j} x_{j} \leq b \Rightarrow \delta=1$
- $\sum_{b+\epsilon}{ }_{j \in N} a_{j} x_{j}-(m-\epsilon) \delta \geq$
- $\delta=1 \Rightarrow \sum_{j \in N} a_{j} x_{j} \geq b$
- $\sum_{j \in N} a_{j} x_{j}+m \delta \geq m+b$
- $\sum_{j \in N} a_{j} x_{j} \geq b \Rightarrow \delta=1$
- $\sum_{b-\epsilon}{ }_{j \in N} a_{j} x_{j}-(M+\epsilon) \delta \leq$


## Definitions

- $\delta$ : Indicator variable $(\delta \in\{0,1\})$.
- M: Upper bound on $\sum_{j \in N} a_{j} x_{j}-b$
- $m$ : Lower bound on $\sum_{j \in N} a_{j} x_{j}-b$
- $\epsilon$ : Small tolerance beyond which we regard the constraint as haven been broken.
- If $a_{j} \in \mathbb{Z}, x_{j} \in \mathbb{Z}$, then we can take $\epsilon=1$.


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## Modeling Trick \#1

- Indicating Constraint (Non)violation
- Suppose we wish to indicate whether or not an inequality $\sum_{j \in N} a_{j} x_{j} \leq b$ holds by means of an indicator variable $\delta$. That is.

$$
\delta=1 \Rightarrow \sum_{j \in N} a_{j} x_{j} \leq b
$$

- This can be represented by the constraint

$$
\text { - } \sum_{j \in N} a_{j} x_{j}+M \delta \leq M+b
$$

## Trick \#1... The Logic

$$
\delta=1 \Rightarrow \sum_{j \in N} a_{j} x_{j} \leq b \Leftrightarrow \sum_{j \in N} a_{j} x_{j}+M \delta \leq M+b
$$

- (Thinking) ...
- $\delta=1 \Rightarrow \sum_{j \in N} a_{j} x_{j}-b \leq 0$
- $1-\delta=0 \Rightarrow \sum_{j \in N} a_{j} x_{j}-b \leq 0$
- $\sum_{j \in N} a_{j} x_{j}-b \leq M(1-\delta)$
- Does it work?
- $\delta=0 \Rightarrow \sum_{j \in N} a_{j} x_{j}-b \leq M$
- (true by definition of $M$ )
- $\delta=1 \Rightarrow \sum_{j \in N} a_{j} x_{j}-b \leq 0$

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Modeling Trick \#2

$$
\sum_{j \in N} a_{j} x_{j} \leq b \Rightarrow \delta=1
$$

- $\delta=0 \Rightarrow \sum_{j \in N} a_{j} x_{j} \not \leq b$
- $\delta=0 \Rightarrow \sum_{j \in N} a_{j} x_{j}>b$
- $\delta=0 \Rightarrow \sum_{j \in N} a_{j} x_{j} \geq b+\epsilon$
- If $a_{j}, x_{j}$ are integer, we can choose $\epsilon=1$
- Model as $\sum_{j \in N} a_{j} x_{j}-(m-\epsilon) \delta \geq b+\epsilon$
- $m$ is a lower bound for the expression $\sum_{j \in N} a_{j} x_{j}-b$


## Some Last Modeling Tricks

$$
\delta=1 \Rightarrow \sum_{j \in N} a_{j} x_{j} \geq b
$$

- Model as $\sum_{j \in N} a_{j} x_{j}+m \delta \geq m+b$

$$
\sum_{j \in N} a_{j} x_{j} \geq b \Rightarrow \delta=1
$$

- Model as $\sum_{j \in N} a_{j} x_{j}-(M+\epsilon) \delta \leq b-\epsilon$
- You can obtain these by just transforming the constraints to $\leq$ form and using the first two tricks.

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## Example

- Use a 0-1 variable $\delta$ to indicate whether or not the constraint $2 x_{1}+3 x_{2} \leq 1$ is satisfied.
- $x_{1}, x_{2}$ are nonnegative continuous variables that cannot exceed 1.
- $\delta=1 \Leftrightarrow 2 x_{1}+3 x_{2} \leq 1$
- $M$ : Upper Bound on $2 x_{1}+3 x_{2}-1.4$ works
- $m$ : Lower Bound on $2 x_{1}+3 x_{2}-1$. -1 works.
- $\epsilon$ : 0.1


## Example, Cont.

- $(\Rightarrow)$ Recall the trick.

$$
\text { - } \delta=1 \Rightarrow \sum_{j \in N} a_{j} x_{j} \leq b \Leftrightarrow \sum_{j \in N} a_{j} x_{j}+M \delta \leq M+b
$$

- $2 x_{1}+3 x_{2}+4 \delta \leq 5$
- $(\Leftarrow)$. Recall the trick.

$$
\text { - } \sum_{j \in N} a_{j} x_{j} \leq b \Rightarrow \delta=1 \Leftrightarrow \sum_{j \in N} a_{j} x_{j}-(m-\epsilon) \delta \geq b+\epsilon
$$

- $2 x_{1}+3 x_{2}+1.1 \delta \geq 1.1$

$$
\begin{aligned}
2 x_{1}+3 x_{2}+4 \delta & \leq 5 \\
2 x_{1}+3 x_{2}+1.1 \delta & \geq 1.1
\end{aligned}
$$

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## A More Realistic Example

- PPP—Production Planning Problem. (A simple linear program).
- An engineering plant can produce five types of products: $p_{1}, p_{2}, \ldots p_{5}$ by using two production processes: grinding and drilling. Each product requires the following number of hours of each process, and contributes the following amount (in hundreds of dollars) to the net total profit.

|  | $p_{1}$ | $p_{2}$ | $p_{3}$ | $p_{4}$ | $p_{5}$ |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Grinding | 12 | 20 | 0 | 25 | 15 |
| Drilling | 10 | 8 | 16 | 0 | 0 |
| Profit | 55 | 60 | 35 | 40 | 20 |

## PPP - More Info

- Each unit of each product take 20 manhours for final assembly.
- The factory has three grinding machines and two drilling machines.
- The factory works a six day week with two shifts of 8 hours/day. Eight workers are employed in assembly, each working one shift per day.

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## PPP

maximize

$$
55 x_{1}+60 x_{2}+35 x_{3}+40 x_{4}+20 x_{5} \quad \text { (Profit/week) }
$$

subject to

$$
\begin{array}{rll}
12 x_{1}+20 x_{2}+0 x_{3}+25 x_{4}+15 x_{5} & \leq 288 & \text { (Grinding) } \\
10 x_{1}+8 x_{2}+16 x_{3}+0 x_{4}+0 x_{5} & \leq 192 & \text { (Drilling) } \\
20 x_{1}+20 x_{2}+20 x_{3}+20 x_{4}+20 x_{5} & \leq 384 & \text { Final Assembly } \\
x_{i} & \geq 0 \quad \forall i=1,2, \ldots 5
\end{array}
$$

## Another PPP Modeling Example

- Let's model the following situation.
- If we manufacture $P 1$ or $P 2$ (or both), then at least one of $P 3, P 4, P 5$ must also be manufactured.
- Recall - We have indicator variables $z_{j}$ that indicate when each of the $x_{j}>0$.
- How do we model $x_{j}>0 \Rightarrow z_{j}=1$ ?.

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## Modeling the Logic

Answer: $x_{j} \leq M z_{j}$

- Given that we have included the constraints $x_{j} \leq M z_{j}$, we'd like to model the following implication:
- $z_{1}+z_{2} \geq 1 \Rightarrow z_{3}+z_{4}+z_{5} \geq 1$
- Can you just "see" the answer?
- I can't. So let's try our "formulaic" approach.
- Think of it in two steps
- $z_{1}+z_{2} \geq 1 \Rightarrow \delta=1$
- $\delta=1 \Rightarrow z_{3}+z_{4}+z_{5} \geq 1$.


## Look up the Tricks

- First we model the following:

$$
\text { - } z_{1}+z_{2} \geq 1 \Rightarrow \delta=1
$$

- The formula from the bag o' tricks
- $\sum_{j \in N} a_{j} x_{j} \geq b \Rightarrow \delta=1 \Leftrightarrow \sum_{j \in N} a_{j} x_{j}-(M+\epsilon) \delta \leq b-\epsilon$
- $M$ : Upper Bound on $\sum_{j \in N} a_{j} z_{j}-b$
- $M=1$ in this case. $\left(z_{1} \leq 1, z_{2} \leq 1, b=1\right)$.
- $\epsilon$ : "Tolerance Level" indicating the minimum about by which the constraint can be violated.
- $\epsilon=1$ in this case!
- If the constraint is going to be violated, then it will be violated by at least one.

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Modeling $z_{1}+z_{2} \geq 1 \Rightarrow \delta=1$, Cont.

- Just plug in the formula $\sum_{j \in N} a_{j} x_{j}-(M+\epsilon) \delta \leq b-\epsilon$

$$
\text { - } z_{1}+z_{2}-2 \delta \leq 0
$$

- Does this do what we want?

| $z_{1}$ | $z_{2}$ | $\delta$ |
| :---: | :---: | :---: |
| 0 | 0 | $\geq 0$ |
| 0 | 1 | $\geq 1 / 2(\Rightarrow=1)$ |
| 1 | 0 | $\geq 1 / 2(\Rightarrow=1)$ |
| 1 | 1 | $\geq 1$ |

## Second Part

- Want to model the following:
- $\delta=1 \Rightarrow z_{3}+z_{4}+z_{5} \geq 1$.
- The formula from the bag o' tricks
- $\delta=1 \Rightarrow \sum_{j \in N} a_{j} x_{j} \geq b \Leftrightarrow \sum_{j \in N} a_{j} x_{j}+m \delta \geq m+b$
- $m$ : lower bound on $\sum_{j \in N} a_{j} x_{j}-b$.
- $m=-1$. $\left(z_{1} \geq 0, z_{2} \geq 0, b=1\right)$.
- Plug in the formula:
- $z_{3}+z_{4}+z_{5}-\delta \geq 0$
- It works! (Check for $\delta=0, \delta=1$ ).

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## PPP, Make 1 or $2 \Rightarrow$ make 3,4 , or 5

maximize

$$
55 x_{1}+60 x_{2}+35 x_{3}+40 x_{4}+20 x_{5} \quad \text { (Profit/week) }
$$

subject to

$$
\begin{aligned}
12 x_{1}+20 x_{2}+0 x_{3}+25 x_{4}+15 x_{5} & \leq 288 \\
10 x_{1}+8 x_{2}+16 x_{3}+0 x_{4}+0 x_{5} & \leq 192 \\
20 x_{1}+20 x_{2}+20 x_{3}+20 x_{4}+20 x_{5} & \leq 384 \\
x_{i} & \leq M_{i} z_{i} \quad \forall i=1,2, \ldots 5 \\
z_{1}+z_{2}-2 \delta & \leq 0 \\
z_{3}+z_{4}+z_{5}-\delta & \geq 0 \\
x_{i} & \geq 0 \quad \forall i=1,2, \ldots 5 \\
z_{i} & \in\{0,1\} \forall i=1,2, \ldots 5 \\
\delta & \in\{0,1\}
\end{aligned}
$$

## Cool Things You Can Now Do

- Either constraint 1 or constraint 2 must hold
- Create indicators $\delta_{1}, \delta_{2}$, then $\delta_{1}+\delta_{2} \geq 1$
- At least one constraint of all the constraints in $M$ should hold - $\sum_{i \in M} \delta_{i} \geq 1$
- At least $k$ of the constraints in $M$ must hold
- $\sum_{i \in M} \delta_{i} \geq k$
- If $x$, then $y$
- $\delta_{y} \geq \delta_{x}$

