## IE 495 - Lecture 2

# Stochastic Programming Modeling 

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## Grading Policy

I forgot to add my grading policy for this semester on the syllabus...

- I will use a "sampling-based" grading scheme.
- For the assigned problems, I will grade one (maybe two) problems in-depth.
$\diamond$ These problems will be out of 7 points.
$\diamond$ The remaining problems will be worth 3 points.
* I will always produce a full set of solutions.


## Bueller? Bueller? Anyone?

Survey results...

- Happy: Most people want to do a project.
$\diamond$ Some people even want to do both!
- Sad: Less than half have taken Nonlinear Programming.
$\diamond$ That's OK, we'll introduce/review as needed
- Some people don't want much theory.


## Today's Outline

- Review
- Stages and Decisions in Stochastic Programs
$\diamond$ Wait-and-see vs. Here-and-now
- Dealing with Randomness in Linear Programs
$\diamond$ Guess
- Risk aversion
$\diamond$ Chance constraints
$\diamond$ Penalize shortages
$\diamond$ Recourse actions
- Farmer Ted - A recourse problem


## Please don't call on me!

- What does the term programming mean in stochastic programming?
- What is the expected value of (positive-valued) discrete random variable $\xi$ ?
- What is a probability space?
$\diamond$ Do you care what a probability space is?


## A Random Linear Program

minimize

$$
x_{1}+x_{2}
$$

subject to

$$
\begin{aligned}
\omega_{1} x_{1}+x_{2} & \geq 7 \\
\omega_{2} x_{1}+x_{2} & \geq 4 \\
x_{1} & \geq 0 \\
x_{2} & \geq 0
\end{aligned}
$$

- $\omega_{1} \sim \mathcal{U}[1,4]$
- $\omega_{2} \sim \mathcal{U}[1 / 3,1]$


## Worth 1000 Words?



## What To Do?

- How do we solve this problem?
- What do you mean by solving this problem?
- Suppose it is possible to decide about $x$ after the observation of the random vector $\omega$ ?
$\diamond$ We can interpret this as a wait-and-see approach
- Can we solve the problem then?
$\diamond$ I sure the heck hope so - it's just a simple deterministic linear program!


## Here and Now

- Generally, "wait-and-see" is not an appropriate model of how things work.
$\Rightarrow$ We need to decide on $x$ before knowing the values of $\omega$.
- In order for the problem to make sense in this case, we need to decide what to do about not knowing $\omega_{1}, \omega_{2}$.
- Three suggestions
$\diamond$ Guess at uncertainty
$\diamond$ Probabilistic Constraints
$\diamond$ Penalize Shortfall


## Guess Away!

- We will guess reasonable values for $\omega_{1}, \omega_{2}$
$\diamond$ Like I mentioned last lecture, this is what people normally do.
$\diamond$ What should be guess?
- I will offer three (reasonable) suggestions - each of which tells us something about our level of "risk"
$\diamond$ Unbiased: Choose mean values for each random variable
$\diamond$ Pessimistic: Choose worst case values for $\omega$
$\diamond$ Optimistic: Choose best case values for $\omega$


## Unbiased

- $\hat{\omega} \equiv \mathbb{E}(\omega)=(5 / 2,3 / 2)$
minimize

$$
x_{1}+x_{2}
$$

subject to

$$
\begin{aligned}
\frac{5}{2} x_{1}+x_{2} & \geq 7 \\
\frac{3}{2} x_{1}+x_{2} & \geq 4 \\
x_{1}, x_{2} & \geq 0
\end{aligned}
$$



- $\hat{v}=50 / 11$
- $\left(\hat{x}_{1}, \hat{x}_{2}\right)=(18 / 11,32 / 11)$


## Pessimistic

- $\hat{\omega}=(1,1 / 3)$
minimize

$$
x_{1}+x_{2}
$$

subject to

$$
\begin{aligned}
1 x_{1}+x_{2} & \geq 7 \\
1 / 3 x_{1}+x_{2} & \geq 4 \\
x_{1}, x_{2} & \geq 0
\end{aligned}
$$



Picture...

- $\hat{v}=7$
- $\left(\hat{x}_{1}, \hat{x}_{2}\right)=(0,7)$


## Optimistic

- $\hat{\omega}=(4,1)$
minimize

$$
x_{1}+x_{2}
$$

subject to

$$
\begin{aligned}
4 x_{1}+x_{2} & \geq 7 \\
1 x_{1}+x_{2} & \geq 4 \\
x_{1}, x_{2} & \geq 0
\end{aligned}
$$



- $\hat{v}=4$
- $\left(\hat{x}_{1}, \hat{x}_{2}\right)=(4,0)$


## Pros and Cons

+ Easy!
$\diamond$ Solve a deterministic problem oif the same size as the original random problem
+ Only "rough" information about the randomness $\omega$ is needed.
- Only takes into account one "case" of what the randomness might be
- There might even be $\omega$ for which the chosen $x$ is infeasible.


## Chance Constrained

- Another (probably more reasonable) approach. Let's enforce that the probability of a constraint holding is sufficiently large.

Let's add the constraints

$$
\begin{aligned}
& \mathrm{P}\left\{\omega_{1} x_{1}+x_{2} \geq 7\right\} \geq \alpha_{1} \\
& \mathrm{P}\left\{\omega_{2} x_{1}+x_{2} \geq 4\right\} \geq \alpha_{2}
\end{aligned}
$$

Or maybe the constraint

$$
\mathrm{P}\left\{\omega_{1} x_{1}+x_{2} \geq 7, \omega_{2} x_{1}+x_{2} \geq 4\right\} \geq \alpha
$$

## Chance Constraints

- Note for $\alpha_{1}$, alpha $a_{2}, \alpha=1$ this is equivalent to a normal (deterministic) problem
? How do we solve probabilistically constrained problems?
- It's (very) difficult
$\diamond$ Stay tuned.
$\Rightarrow$ We will learn (a little) bit about these problems later in the course


## Approach III - Penalize Shortfall

- We will accept infeasibility, but penalize the expected shortage.
- Notation:
$\diamond x^{+} \equiv \max (0, z):$ The positive part of $z$.
$\diamond x^{-} \equiv \max (0,-z):$ The negative part of $z$.
- Then, for the constraint $\omega_{1} x_{1}+x_{2} \geq 7$, the shortfall is $\left(\omega_{1} x_{1}+x_{2} \geq 7\right)^{-}$
- For each constraint, assign (unit) shortfall costs $q_{1}, q_{2}$.
- Optimization problem becomes...

$$
\min _{x \in \Re_{+}^{2}}\left\{x_{1}+x_{2}+q_{1} \mathbb{E}_{\omega_{1}}\left[\left(\omega_{1} x_{1}+x_{2}-7\right)^{-}\right]+q_{2} \mathbb{E}_{\omega_{2}}\left[\left(\omega_{2} x_{1}+x_{2}-4\right)^{-}\right]\right\}
$$

## Yikes!

- Yes, I concur that the function we are trying to optimize looks ugly.
- However, it is convex.
$\diamond$ You will learn this formally later. (Yuck! Theory!)
- In fact, it is not too hard to see that the problem is equivalent to the following:

$$
\min _{x \in \Re_{+}^{2}}\left\{x_{1}+x_{2}+\mathbb{E}_{\omega}\left[\min _{y \in \Re_{+}^{2}}\left\{q_{1} y_{1}+q_{2} y_{2}: \begin{array}{l}
\omega_{1} x_{1}+x_{2}+y_{1} \geq 7 \\
\omega_{2} x_{1}+x_{2}+y_{2} \geq 4
\end{array}\right\}\right]\right\}
$$

## Recourse Function

- Let's write the problem in terms of $x$ only

$$
\min _{x \in \Re_{+}^{2}}\left\{x_{1}+x_{2}+\mathcal{Q}\left(x_{1}, x_{2}\right)\right\}
$$

where

$$
\mathcal{Q}\left(x_{1}, x_{2}\right)=\mathbb{E}_{\omega}\left[\min _{y \in \Re_{+}^{2}}\left\{q_{1} y_{1}+q_{2} y_{2}: \begin{array}{l}
y_{1} \geq 7-\omega_{1} x_{1}-x_{2} \\
\\
y_{2} \geq 4-\omega_{2} x_{1}-x_{2}
\end{array}\right\}\right]
$$

- $\mathcal{Q}\left(x_{1}, x_{2}\right)$ is called the recourse function.
- For a given decision $x_{1}, x_{2}$, what do we do (recourse)?
- In this case, it is simply to penalize the shortfall.
- $y_{1}, y_{2}$ will be exactly the shortfall in constraints 1 and 2 .


## Decisions, Stages, and Recourse

When dealing with "here-and-now" decision problems, in general, we don't have to necessarily penalize shortfall, but we might be able to take "corrective action" - recourse!

Consider a planning problem with two periods. The following sequence of events occurs.

1. We make a decision now (first-period decision)
2. Nature makes a random decision ("stuff" happens)
3. We make a second period decision that attempts to repair the havoc wrought by nature in (2). (recourse)

## Recourse Example - Farmer Ted

- Farmer Ted can grow Wheat, Corn, or Beans on his 500 acres.
- Farmer Ted requires 200 tons of wheat and 240 tons of corn to feed his cattle
$\diamond$ These can be grown on his land or bought from a wholesaler.
$\diamond$ Any production in excess of these amounts can be sold for $\$ 170 /$ ton (wheat) and $\$ 150 /$ ton (corn)
$\diamond$ Any shortfall must be bought from the wholesaler at a cost of $\$ 238 /$ ton (wheat) and $\$ 210 /$ ton (corn).
- Farmer Ted can also grow beans
$\diamond$ Beans sell at $\$ 36 /$ ton for the first 6000 tons
$\diamond$ Due to economic quotas on beet production, beans in excess of 6000 tons can only be sold at $\$ 10 /$ ton


## The Data

- 500 acres available for planting

|  | Wheat | Corn | Beans |
| :---: | :---: | :---: | :---: |
| Yield (T/acre) | 2.5 | 3 | 20 |
| Planting Cost (\$/acre) | 150 | 230 | 260 |
| Selling Price | 170 | 150 | $36(\leq 6000 \mathrm{~T})$ |
|  |  |  | $10(>6000 \mathrm{~T})$ |
| Purchase Price | 238 | 210 | N/A |
| Minimum Requirement | 200 | 240 | N/A |

## Formulate the LP - Decision Variables

- $x_{W, C, B}$ Acres of Wheat, Corn, Beans Planted
- $w_{W, C, B}$ Tons of Wheat, Corn, Beans sold (at favorable price).
- $e_{B}$ Tons of beans sold at lower price
- $y_{W, C}$ Tons of Wheat, Corn purchased.
* Note that Farmer Ted has recourse. After he observes the weather event, he can decide how much of each crop to sell or purchase!
- (Farmer Fred from lecture \#1 had no recourse - his recourse action was to simply count the profits).


## Formulation

maximize
$-150 x_{W}-230 x_{C}-260 x_{B}-238 y_{W}+170 w_{W}-210 y_{C}+150 y_{C}+36 w_{B}+10 e_{B}$ subject to

$$
\begin{aligned}
x_{W}+x_{C}+x_{B} & \leq 500 \\
2.5 x_{W}+y_{W}-w_{W} & =200 \\
3 x_{C}+y_{C}-w_{C} & =240 \\
20 x_{B}-w_{B}-e_{B} & =0 \\
w_{B} & \leq 6000 \\
x_{W}, x_{C}, x_{B}, y_{W}, y_{C}, e_{B}, w_{W}, w_{C}, w_{B} & \geq 0
\end{aligned}
$$

## Solution with (expected) yields

|  | Wheat | Corn | Beans |
| :---: | :---: | :---: | :---: |
| Plant (acres) | 120 | 80 | 300 |
| Production | 300 | 240 | 6000 |
| Sales | 100 | 0 | 6000 |
| Purchase | 0 | 0 | 0 |

- Profit: \$118,600


## Planting Intuition

- Farmer Ted is happy to see that the LP solution corresponds to his intuition.
$\diamond$ Plant the land necessary to grow up to his quota limit of beans.
$\diamond$ Plant land necessary to meet his requirements for wheat and corn
$\diamond$ Plant remaining land with wheat - sell excess.


## It's the Weather, Stupid!

- Farmer Ted knows well enough to know that his yields aren't always precisely $Y=(2.5,3,20)$. He decides to run two more scenarios
- Good weather: $1.2 Y$
- Bad weather: $0.8 Y$


## Formulation - Good yields

maximize
$-150 x_{W}-230 x_{C}-260 x_{B}-238 y_{W}+170 w_{W}-210 y_{C}+150 y_{C}+36 w_{B}+10 e_{B}$ subject to

$$
\begin{aligned}
x_{W}+x_{C}+x_{B} & \leq 500 \\
3 x_{W}+y_{W}-w_{W} & =200 \\
3.6 x_{C}+y_{C}-w_{C} & =240 \\
24 x_{B}-w_{B}-e_{B} & =0 \\
w_{B} & \leq 6000 \\
x_{W}, x_{C}, x_{B}, y_{W}, y_{C}, e_{B}, w_{W}, w_{C}, w_{B} & \geq 0
\end{aligned}
$$



|  | Wheat | Corn | Beans |
| :---: | :---: | :---: | :---: |
| Plant (acres) | 183.33 | 66.67 | 250 |
| Production | 550 | 240 | 6000 |
| Sales | 350 | 0 | 6000 |
| Purchase | 0 | 0 | 0 |

- Profit: $\$ 167,667$


## Formulation - Bad Yields

maximize
$-150 x_{W}-230 x_{C}-260 x_{B}-238 y_{W}+170 w_{W}-210 y_{C}+150 y_{C}+36 w_{B}+10 e_{B}$ subject to

$$
\begin{aligned}
x_{W}+x_{C}+x_{B} & \leq 500 \\
2 x_{W}+y_{W}-w_{W} & =200 \\
2.4 x_{C}+y_{C}-w_{C} & =240 \\
16 x_{B}-w_{B}-e_{B} & =0 \\
w_{B} & \leq 6000 \\
x_{W}, x_{C}, x_{B}, y_{W}, y_{C}, e_{B}, w_{W}, w_{C}, w_{B} & \geq 0
\end{aligned}
$$

## Solution - Bad Yields

|  | Wheat | Corn | Beans |
| :---: | :---: | :---: | :---: |
| Plant (acres) | 100 | 25 | 375 |
| Production | 200 | 60 | 6000 |
| Sales | 0 | 0 | 6000 |
| Purchase | 0 | 180 | 0 |

- Profit: $\$ 59,950$


## What to do?

- Obviously the answer is quite dependent on the weather and the respective yields.
- Another main issue is on bean production. Without knowing the weather/yield, he can't determine the proper amount of beans to plant to maximize his quota and not have to sell any at the unfavorable price.
- It's impossible to make a perfect decision, since planting decisions must be made now, but purchase and sales decisions can be made later.


## Maximize Expected Profit

- Assume that the three scenarios occur with equal proability.
- Attach a scenario subscript $s=1,2,3$ to each of the purchase and sale variables.
$\diamond 1$ : Good, 2: Average, 3: Bad
Ex. $w_{C 2}$ : Tons of corn sold at favorable price in scenario 2
Ex. $e_{B 3}$ : Tons of beans sold at unfavorable price in scenario 3 .


## Expected Profit

- An expression for Farmer Ted's Expected Profit is the following:

$$
\begin{array}{r}
150 x_{W}-230 x_{C}-260 x_{B} \\
+1 / 3\left(-238 y_{W 1}+170 w_{W 1}-210 y_{C 1}+150 y_{C 1}+36 w_{B 1}+10 e_{B 1}\right) \\
+1 / 3\left(-238 y_{W 2}+170 w_{W 2}-210 y_{C 2}+150 y_{C 2}+36 w_{B 2}+10 e_{B 2}\right) \\
+1 / 3\left(-238 y_{W 3}+170 w_{W 3}-210 y_{C 3}+150 y_{C 3}+36 w_{B 3}+10 e_{B 3}\right)
\end{array}
$$

## Expected Value Problem - Constraints

$$
\begin{aligned}
x_{W}+x_{C}+x_{B} & \leq 500 \\
3 x_{W}+y_{W 1}-w_{W 1} & =200 \\
2.5 x_{W}+y_{W 2}-w_{W 2} & =200 \\
2 x_{W}+y_{W 3}-w_{W 3} & =200 \\
3.6 x_{C}+y_{C 1}-w_{C 1} & =240 \\
3 x_{C}+y_{C 2}-w_{C 2} & =240 \\
2.4 x_{C}+y_{C 3}-w_{C 3} & =240 \\
24 x_{B}-w_{B 1}-e_{B 1} & =0 \\
20 x_{B}-w_{B 2}-e_{B 2} & =0 \\
16 x_{B}-w_{B 3}-e_{B 3} & =0 \\
w_{B 1}, w_{B 2}, w_{B 3} & \leq 6000 \\
\text { All vars } & \geq 0
\end{aligned}
$$

## Optimal Solution

|  | Wheat | Corn | Beans |  |
| :---: | :---: | :---: | :---: | :---: |
| s | Plant (acres) | 170 | 80 | 250 |
| 1 | Production | 510 | 288 | 6000 |
| 1 | Sales | 310 | 48 | 6000 |
| 1 | Purchase | 0 | 0 | 0 |
| 2 | Production | 425 | 240 | 5000 |
| 2 | Sales | 225 | 0 | 5000 |
| 2 | Purchase | 0 | 0 | 0 |
| 3 | Production | 340 | 192 | 4000 |
| 3 | Sales | 140 | 0 | 4000 |
| 3 | Purchase | 0 | 48 | 0 |

- (Expected) Profit: $\$ 108,390$


## Solution Characteristics

- Best solution allocates land for beans to always avoid having to sell them at the unfavorable price.
- Corn is planted so that the requirement is met in the average scenario.
- The remaining land is allocated to wheat.
* Again, it is impossible to find a solution that is ideal under all circumstances. Decisions in stochastic models are balanced, or hedged against the various scenarios.

AMPL

## Fortune Tellers

- Suppose Farmer Ted could with certainty tell whether or not the upcoming growing season was going to have good yields, average yields, or bad yields.
$\diamond$ His bursitits was acting up
$\diamond$ Consulting the Farmer's Almanac
$\diamond$ Hire a fortune teller
- The real point here is how much Farmer Fred would be willing to pay for this "perfect" information.
* In real-life problems, how much is it "worth" to invest in better (or perfect) forecasting technology?


## What's it worth?

- If $p=0.5$ - i.e. half of the seasons are wet, and half of the seasons are dry, how much more money could he make?
- In the wet seasons, he would plant all corn and make $\$ 100$.
- In the dry seasons, he would plant all wheat and make $\$ 40$.
- In the long run, his profit would be $0.5(100)+0.5(40)=\$ 70$.
- Constrast this to the optimal (in the presence of uncertainty) profit of planting all beans : $\$ 57.5$.
- We can this difference (\$70-\$57.5) the expected value of perfect information(EVPI)


## What's it worth?

- With perfect information, Farmer Ted's would plant (wheat, corn, beans).
$\diamond$ Good yield: (183.33, 66.67, 250), Profit: $\$ 167,667$
$\diamond$ Average yield: $(120,80,300)$, Profit: $\$ 118,600$
$\diamond$ Bad yield: (100, 25, 375), Profit: \$59,950
- Assuming each of these scenarios occurs with probability $1 / 3$, his long run average profit would be
$\diamond(1 / 3)(167667)+(1 / 3)(118600)+(1 / 3)(59950)=115406$
- With his (optimal) "here-and-now" decision of (170, 80, 250), he would make a long run profit of 108390
- This difference (115406-108390) is the expected value of perfect information(EVPI)


## Readings

- 1.2, 2.1, 2.2, 2.3, 2.4, 2.7
- If you want to review some math - 2.9

